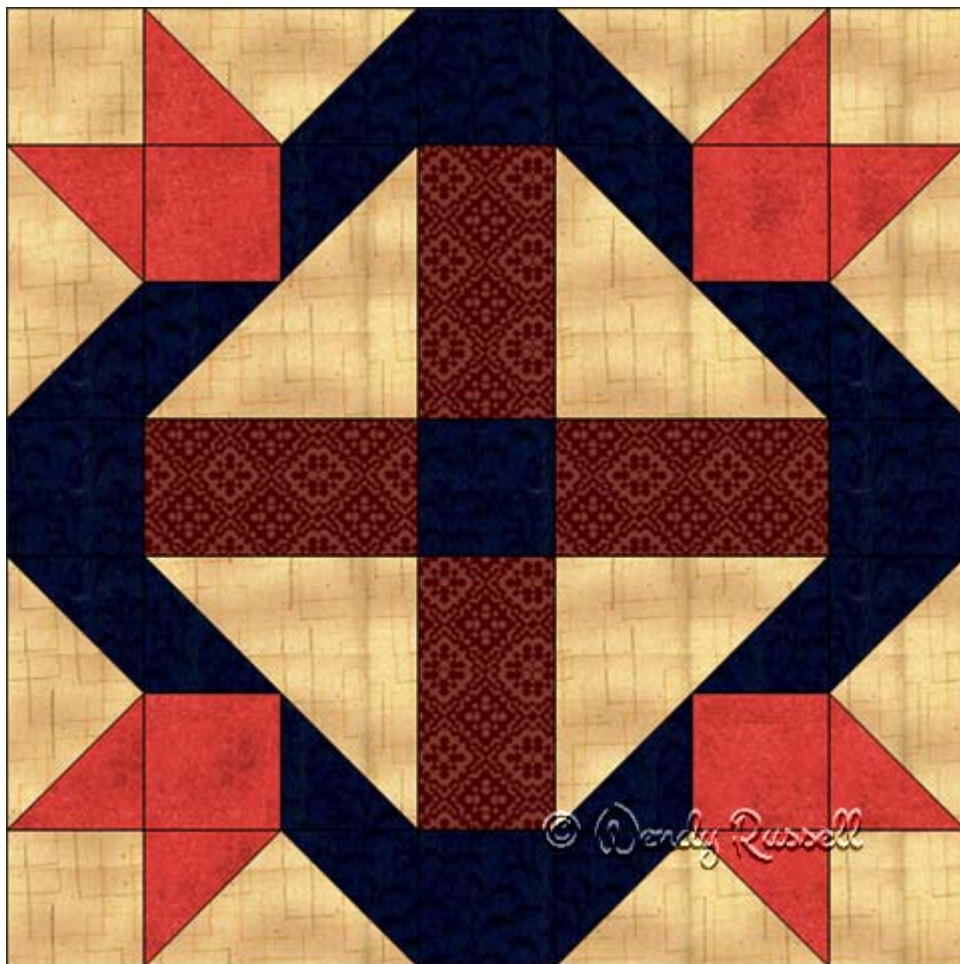
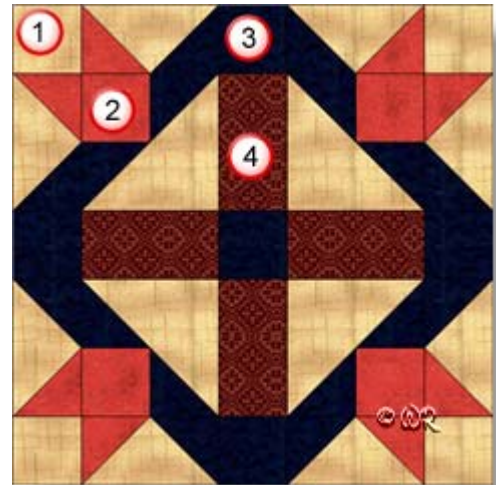


David and Goliath



- 14" finished quilt block
- 10 ½" finished quilt block
- 7" finished quilt block

Fabric Placement



David and Goliath

14" finished quilt block

How-to Notes







Bisect square on one diagonal

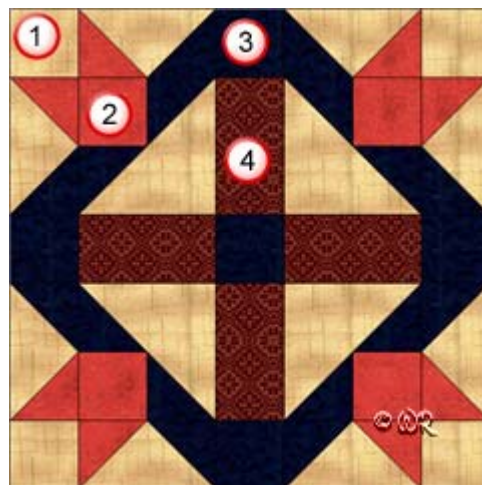


Bisect square on both diagonals

*All seam allowances are 1/4" unless noted otherwise

1		<p>Background fabric 1</p> <p>Cut 4 squares 2 1/2"</p> <p>Cut 2 squares 4 7/8" and bisect on one diagonal</p> <p>Cut 2 squares 5 1/4" and bisect on both diagonals</p>
2		<p>Fabric 2</p> <p>Cut 4 squares 2 1/2"</p> <p>Cut 4 squares 2 7/8" and bisect on one diagonal</p>
3		<p>Fabric 3</p> <p>Cut 5 squares 2 1/2"</p> <p>Cut 8 squares 2 7/8" and bisect on one diagonal</p>
4		<p>Fabric 4</p> <p>Cut 4 rectangles 2 1/2" x 4 1/2"</p>

Fabric Placement



David and Goliath

10 1/2" finished quilt block

How-to Notes



Bisect square on one diagonal



Bisect square on both diagonals

*All seam allowances are 1/4" unless noted otherwise

1



Background fabric 1

Cut 4 squares 2"

Cut 2 squares 3 7/8" and bisect on one diagonal

Cut 2 squares 4 1/4" and bisect on both diagonals

2



Fabric 2

Cut 4 squares 2"

Cut 4 squares 2 3/8" and bisect on one diagonal

3



Fabric 3

Cut 5 squares 2"

Cut 8 squares 2 3/8" and bisect on one diagonal

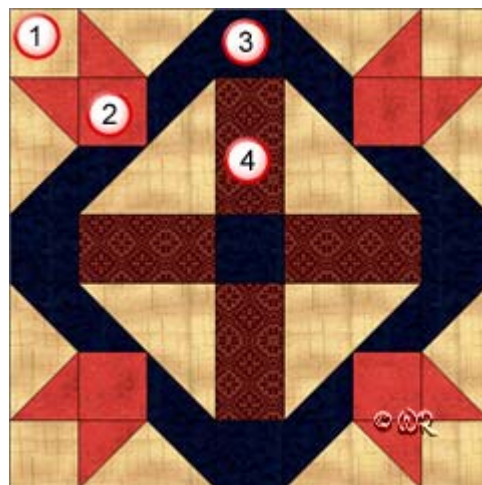
4



Fabric 4

Cut 4 rectangles 2" x 3 1/2"

Fabric Placement



David and Goliath

7" finished quilt block

How-to Notes



Bisect square on one diagonal



Bisect square on both diagonals

*All seam allowances are 1/4" unless noted otherwise

1



Background fabric 1

Cut 4 squares 1 1/2"

Cut 2 squares 2 7/8" and bisect on one diagonal

Cut 2 squares 3 1/4" and bisect on both diagonals

2



Fabric 2

Cut 4 squares 1 1/2"

Cut 4 squares 1 7/8" and bisect on one diagonal

3



Fabric 3

Cut 5 squares 1 1/2"

Cut 8 squares 1 7/8" and bisect on one diagonal

4



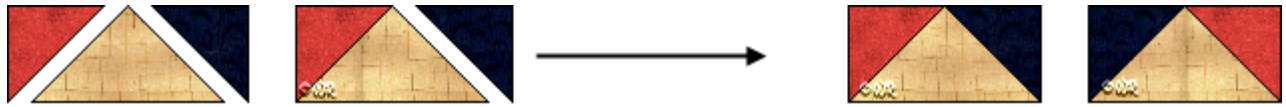
Fabric 4

Cut 4 rectangles 1 1/2" x 2 1/2"

David and Goliath



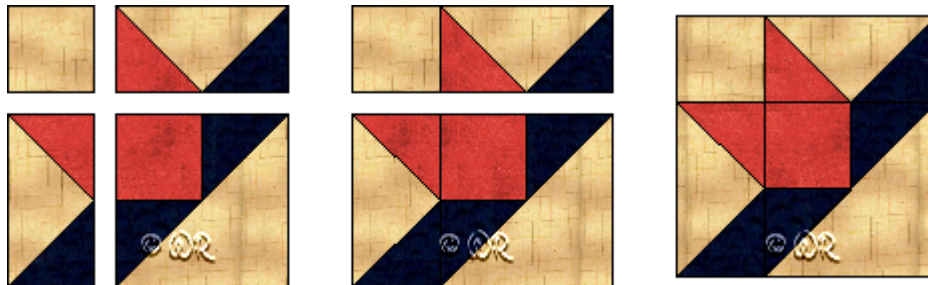
Make 4



Make 4 of each set



Make 4



Make 4

